# The "NATURAL" Sprint Relay Exchange

Push press to an Open Hand

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### **TECHNIQUES**

- A. Evolution
  - 1. Hand on hip (Jesse Owen)
  - Up-pass(inverted "V") with palm down
  - 3. Down pass with palm up (Brits)
    - a. (Coach) Branch- out
- B. Open Hand (thumb down, fingers out, palm exposed)
  - 1. Advantages
    - a. Big target, natural fit, better control
    - b. Effective with either a verbal or non-verbal "GO" command
- C. Snatch

(= out-going runner grabs; "Snatches" the baton)

- 1. Advantages and disadvantages
  - a. Quick and slick but risky
  - a. Requires more precision and practice.
  - b. Must use a LOUD/SHOUT verbal command
- D. Semi-Blind

(=look the Baton into the hand)

- 1. Advantages and Disadvantages
  - a. Quick visual exchange
  - b. Useful for 4x2, 4x4, and SMR Relays

### **II. TEACHING TIPS**

These drills can easily be adapted teaching large groups

A. Drills and Thrills

Goal: teach a more "Natural" hand position;

Develop dexterity and confidence in baton handling skills

- 1. Wall Touch
- 2. Plastic or Paper
- 3. Off the wall (Bottle drill)
- 4. Press the Flesh
- 5. Doing it with Mirrors
- B. Duos and Trios
  - 1. Quick Draw and Move It
  - 2. Drum Roll & Hot Stick
  - 3. Double Take & Tandems
- C. In Lane Line Drill
  - 1. Sit, stand "Conga"
  - 2. Fast Forward and Reverse
  - 3. Change Place and About Face
  - 4. 1, 2 Rock and "Moultrie Motion
  - 5. Light Touches (walk, jog, stride)
  - 6. Swing

#### III. IN THE ZONE AND BETWEEN THE LINES

- A. Take Off Stance
  - 1. 2pt., 3pt. which is best
  - 2. Posture Power and Balance at Take off
    - a. Position of: feet , body, head, arms
  - 3. Roll, Twist or Jump
  - 4. Lane Orientation
    - a. Inside down the Middle
  - B. Read, React, Run games
    - 1. Bowling (react to rolling ball)
    - 2. Zone Tag (acceleration chase)
    - 3. Run by and No sacrifice
    - 4. Dr. Lyle Solo Style
- a. Runner mimics taking the baton while accelerating through the zone alone

## IV. FUN ON THE RUN

- A. It takes Team Work
  - 1. Continuous Relays
    - a. Medley
    - b. Coed
  - 2. Temple Toots (Coach Ed)
    - a. Controlled 4x100 relays in practice / use whistle or cones
  - 3. Quick Fryes (Coach Curtis)

- a. Relays made up of shorten segments
- B. Go Mark and More Marks
  - 1. Step off
  - a.tape, chalk, and ½ tennis ball
  - 2. Other marks / know the rules
  - a. Lean line, target mark, critical

zone

- C. Strategy and Responsibilities
  - 1. Who to run where and why
    - a. Coach Payton Jordan;Dr. Walker& TA
    - b. Attitude,Competitiveness,Temperament
    - 2. Who has got what?
- D. Baton speed and the 'TOO FACTOR"
  - 1. Practice plan
    - a. Don't wait video tape
  - 2. Zone speed
    - a. Goal time